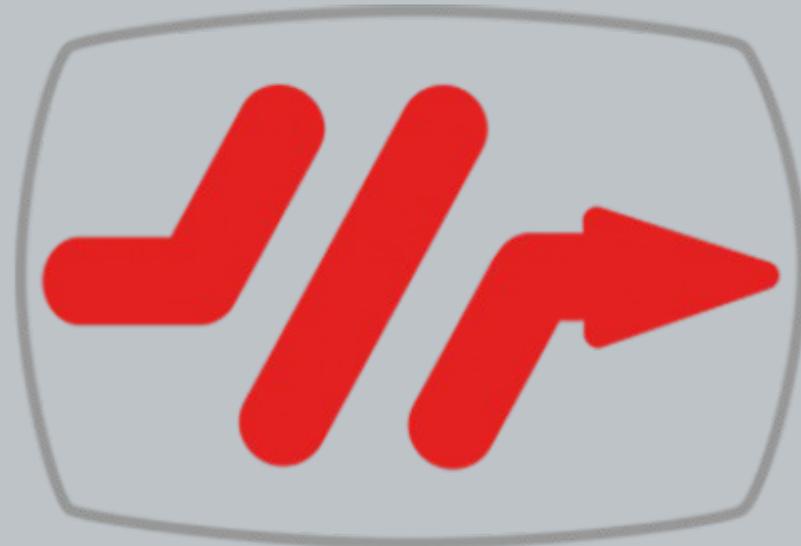


# S.O.L.I.D. Python



**alea**soluciones

Alea Soluciones  
Bifer Team

@eferro

@pasku1

@apa42

@nestorsalceda

# Usual OO Systems

Rigid

Fragile

Immobile

Viscous



# Why S.O.L.I.D. principles?

To create easy to maintain OO systems

Improve reusability

Easy testing

For creating



Clean Code

It's all about money



# S.O.L.I.D

**SRP** - Single responsibility principle

**DIP** - Dependency inversion principle

**OCP** - Open/closed principle

**LSP** - Liskov substitution principle

**ISP** - Interface segregation principle

Principles  
Not Rules

# SHOW ME THE CODE

Car wash service

car wash job

when the car enters in the car wash

- ✓ it registers a job

customer notification

when service completed

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reporting

when client report requested

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3 examples ran in 0.0178 seconds

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class CarWashService(object):

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# Single Responsibility Principle

Just because you *can* doesn't mean you *should*.

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Some refactors / versions later

```
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        car_wash_job = self.repository.find_by_id(service_id)
        self.notifier.job_completed(car_wash_job)

    def services_by_customer(self, customer):
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# Dependency Inversion Principle

Would you solder a lamp directly  
to the electrical wiring in a wall?

Depend upon Abstractions. Do not depend upon concretion

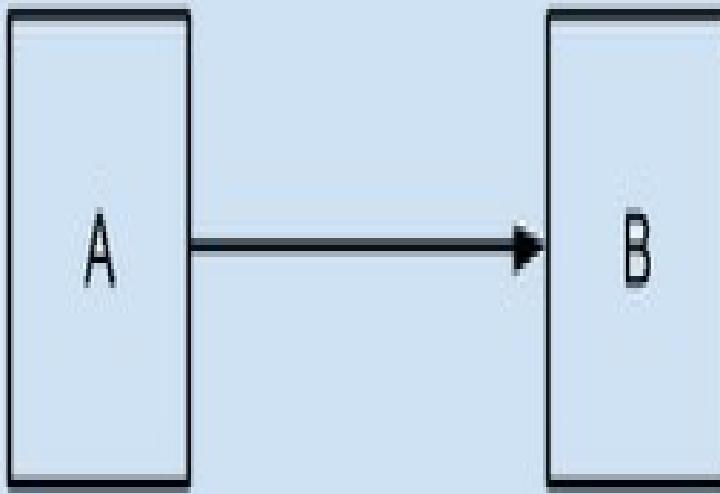
# Compilation / Startup time dependency

from <package> import module

# Runtime dependency

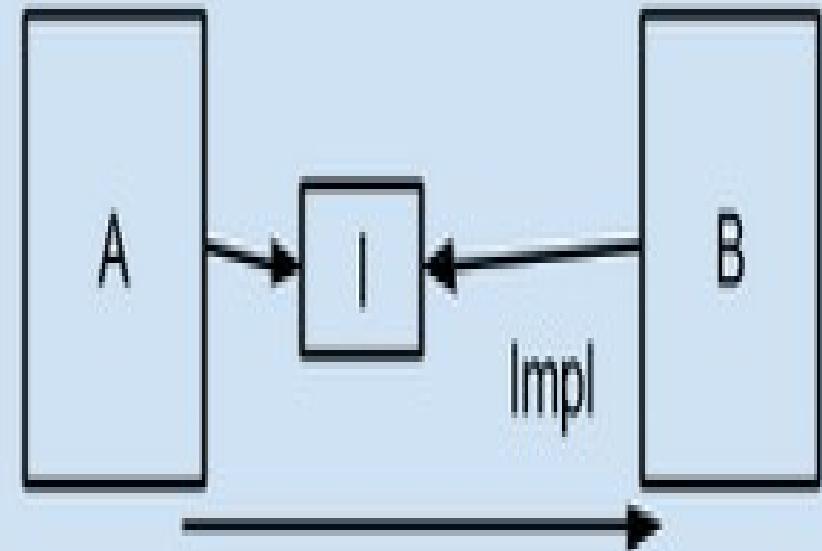
`self.collaborator.message()`

Source code dependency



Run-Time Dependency

Source code dependency



Run-Time Dependency

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        return job  
  
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        car_wash_job = self.repository.find_by_id(service_id)  
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```

**Global State Problem**  
**Implicit dependency problem**  
**Concrete API**

```
class CarWashService(object):
```

No dependency injection  
Implicit dependency problem

```
def __init__(self, repository):
```

```
    self.repository = repository
```

```
    self.notifier = SmsNotifier()
```

```
def enter_in_the_car_wash(self, car, customer):
```

```
    job = CarWashJob(car, customer)
```

```
    self.repository.put(job)
```

```
    return job
```

Concrete API

```
def wash_completed(self, service_id):
```

```
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```

MAIN

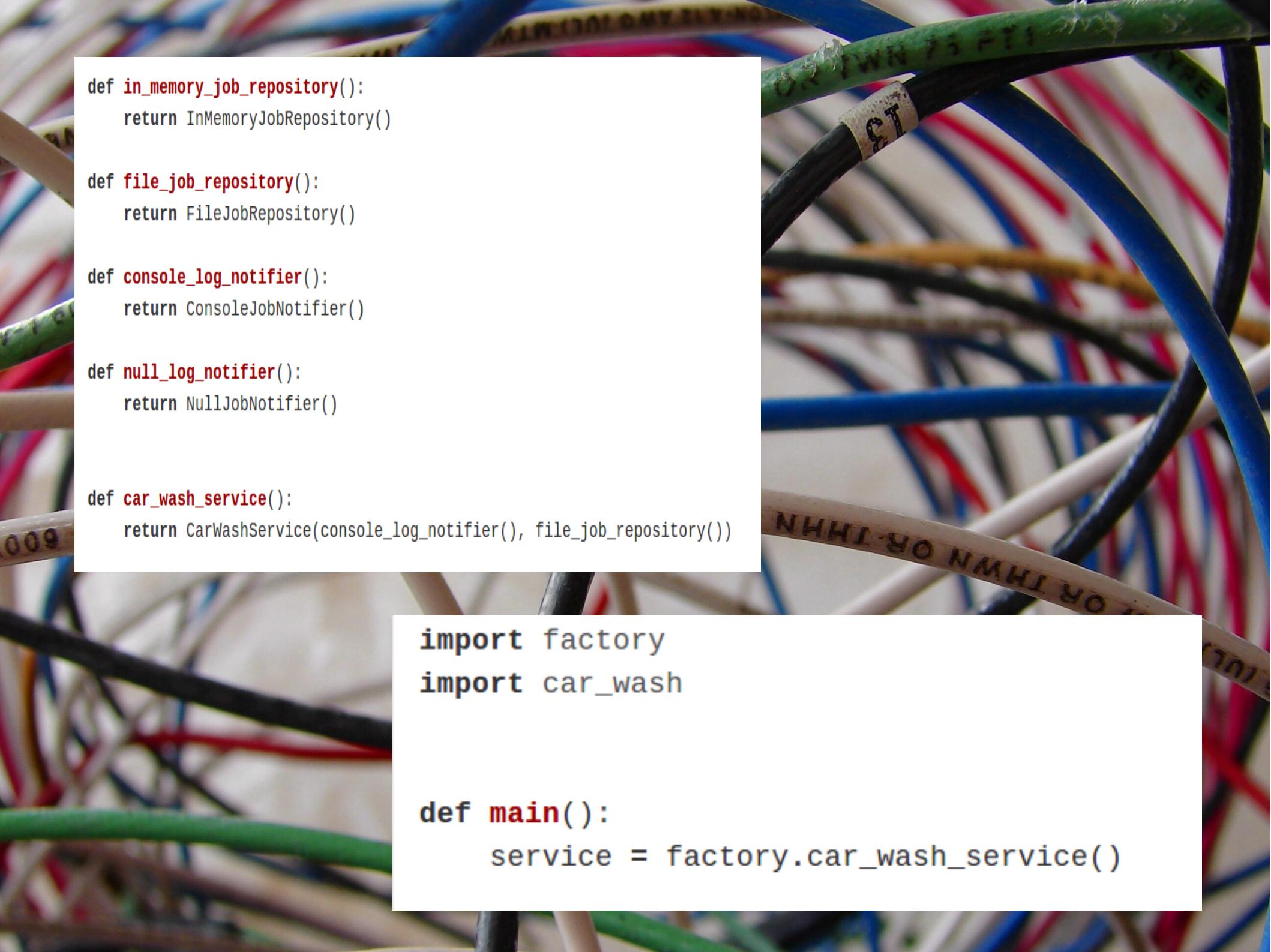
main

~~factory~~  
configuration

Domain

Concrete  
implementations

APPLICATION



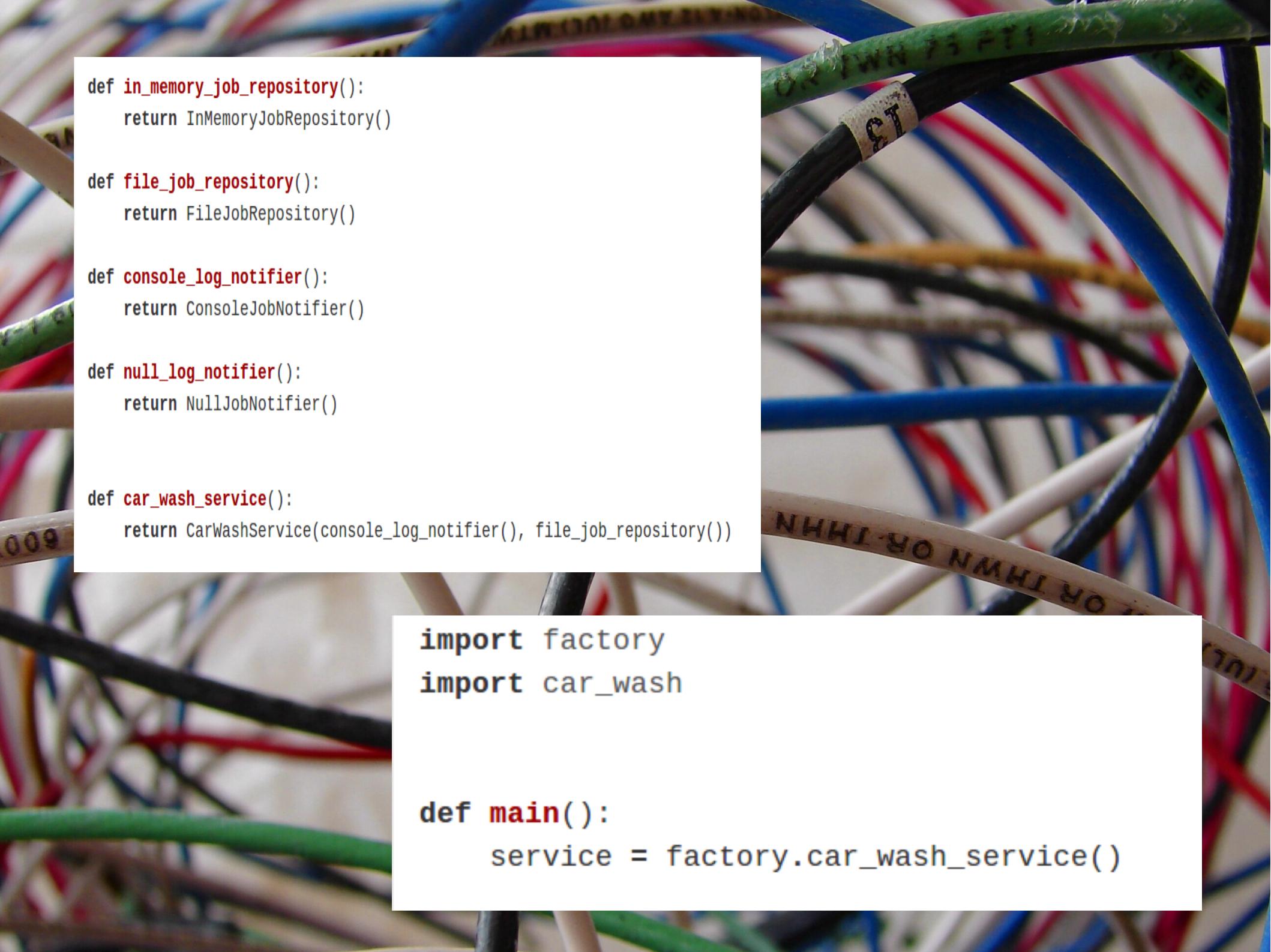
```
def in_memory_job_repository():
    return InMemoryJobRepository()

def file_job_repository():
    return FileJobRepository()

def console_log_notifier():
    return ConsoleJobNotifier()

def null_log_notifier():
    return NullJobNotifier()

def car_wash_service():
    return CarWashService(console_log_notifier(), file_job_repository())
```



```
import factory
import car_wash

def main():
    service = factory.car_wash_service()
```



# Open-Closed Principle

Open-chest surgery isn't needed when putting on a coat.

```
class IJobRepository():

    def put(self, job):
        raise NotImplementedError()

    def find_by_id(self, job_id):
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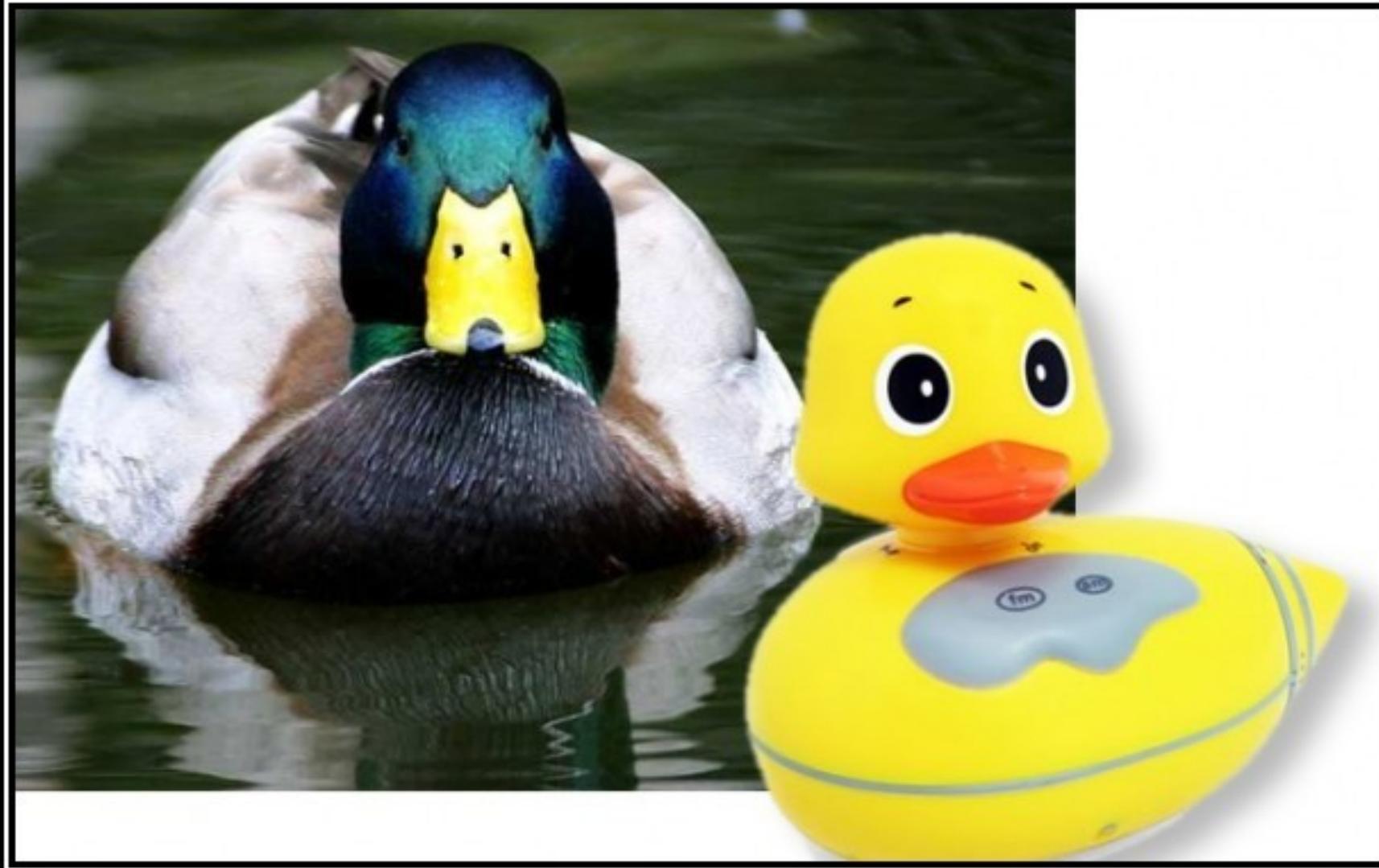
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```

```
class InMemoryJobRepository(IJobRepository):  
  
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Duck Typing Approved!!!



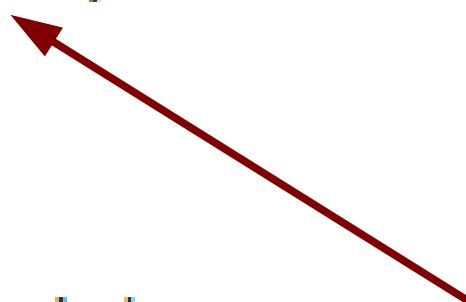
# LISKOV SUBSTITUTION PRINCIPLE

If It Looks Like A Duck, Quacks Like A Duck, But Needs Batteries - You  
Probably Have The Wrong Abstraction

```
class InMemoryJobRepository(dict):
```

```
    def put(self, job):  
        self[job.service_id] = job
```

Liskov Substitution principle violation



```
    def find_by_id(self, job_id):  
        return self.get(job_id)
```

```
    def find_by_customer(self, customer):  
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               if job.has_customer(customer)]
```



Python don't force type inheritance  
For API implementation  
(So, for reuse code, prefer Composition)



Derived types must be completely substitutable for their base types



# Interface Segregation Principle

You want me to plug this in *where?*

# It isn't so important



A narrow interface is a better interface

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SOLID definition (at wikipedia)

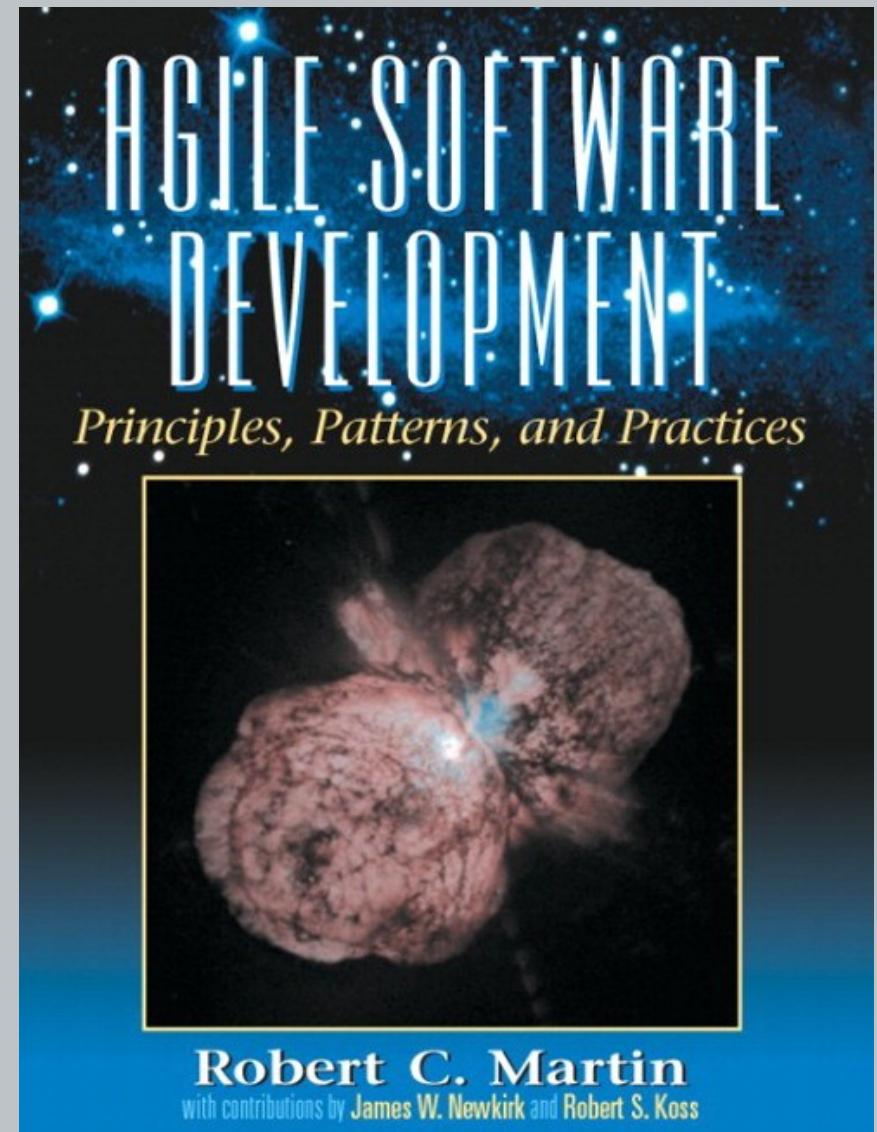
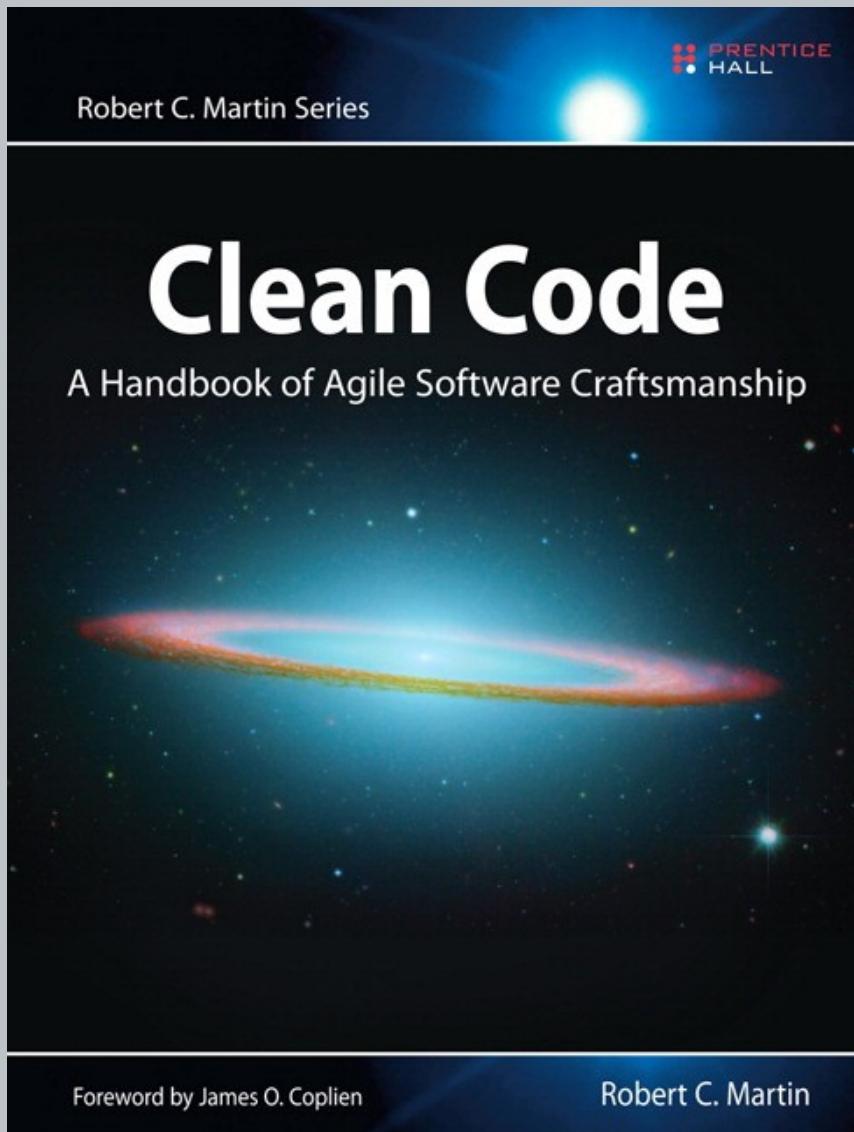
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# QUESTIONS?



# Thanks !!!

@eferro

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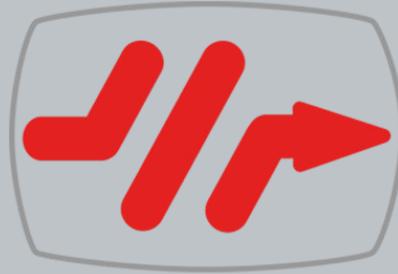
@apa42

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aleasoluciones

# S.O.L.I.D. Python



**aleasoluciones**

# Alea Soluciones Bifer Team

Hacemos producto  
Telecomunicaciones  
Sistemas + Software  
Extreme Programming  
Aportamos valor

@eferro  
@pasku1  
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To create easy to **maintain** OO systems

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Principles  
Not Rules

# SHOW ME THE CODE

memegenerator.net

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Car wash service
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```



## Single Responsibility Principle

Just because you *can* doesn't mean you *should*.

Un módulo o una función debe tener una y solo una responsabilidad, o lo que es lo mismo, debe tener una y solo una razón para cambiar.

Más de una responsabilidad hace que el código sea difícil de leer, de testear y mantener. Es decir, hace que el código sea menos flexible, más rígido, mucho más resistente al cambio.

¿Y qué es una responsabilidad?

Se trata de la audiencia de un determinado módulo o función, actores que reclaman cambios al software. Las responsabilidades son básicamente familias de funciones que cumplen las necesidades de dichos actores.

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class CarWashService(object):

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Some refactors / versions later

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Una clase no debe tener más que una razón para cambiar

Responsabilidad / Razón para cambiar

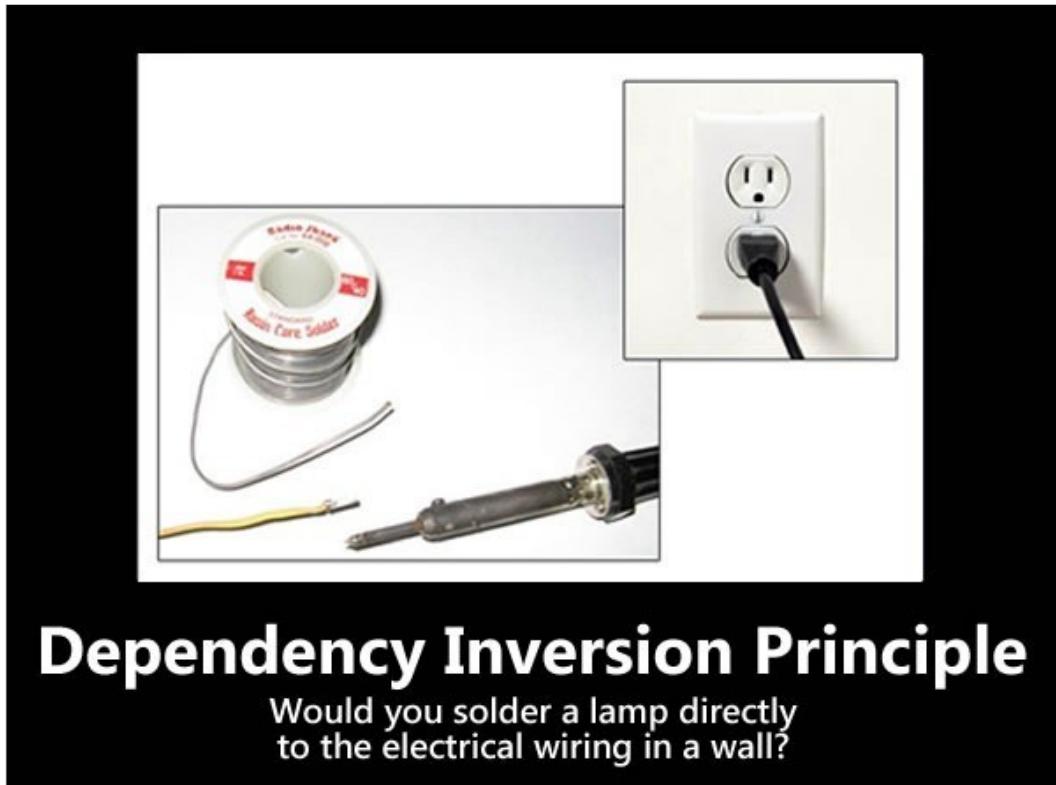
Responsabilidad / Role en la aplicación

Reusar una clase y su contexto

Si tiene varias responsabilidades tiene un contexto muy complejo

Cohesión: Qué tan fuertemente relacionadas y enfocadas están las distintas responsabilidades de un módulo.

Acoplamiento: El grado en el cual cada módulo de un programa depende de cada uno de los otros módulos



## Dependency Inversion Principle

Would you solder a lamp directly  
to the electrical wiring in a wall?

Este ejemplo me gustó mucho cuando lo ví!!

Ejemplo: Tiempos Viejunos: Cuando estaban CGA, VGA, SuperVGA, etc...

Ejemplo: Tiempos Viejunos: Al imprimir=> driver para una impresora específica

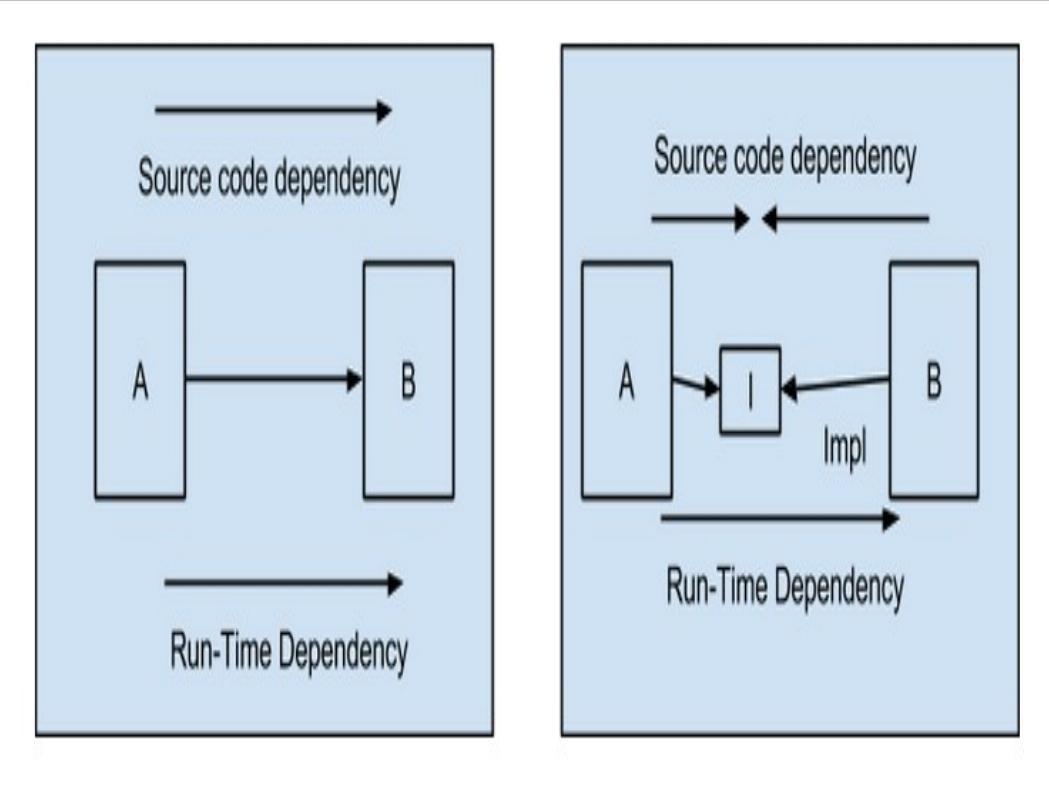
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# Compilation / Startup time dependency

from <package> import module

# Runtime dependency

`self.collaborator.message()`



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Global State Problem  
Implicit dependency problem  
Concrete API

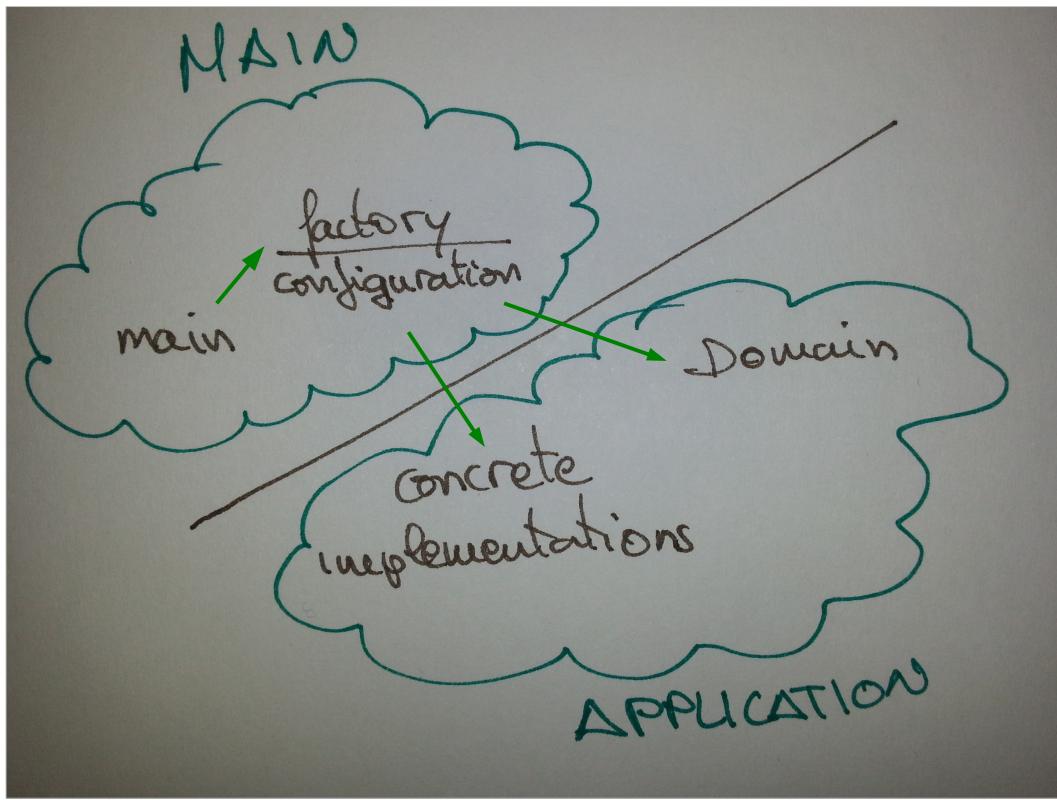
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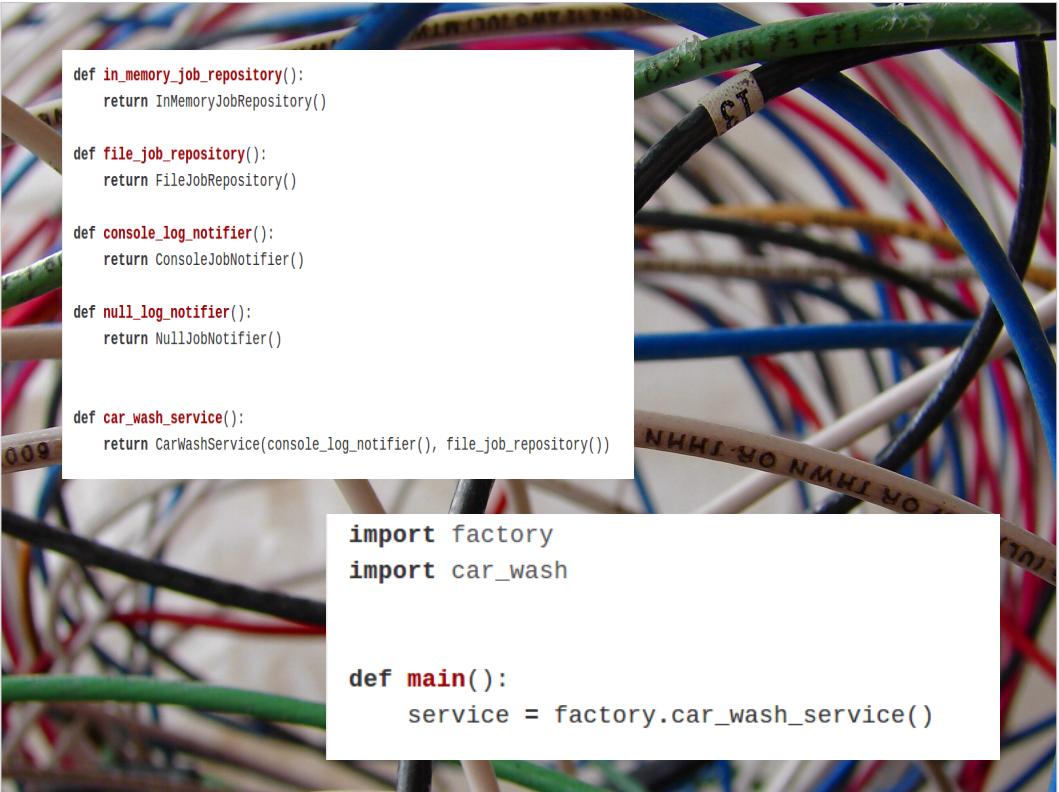
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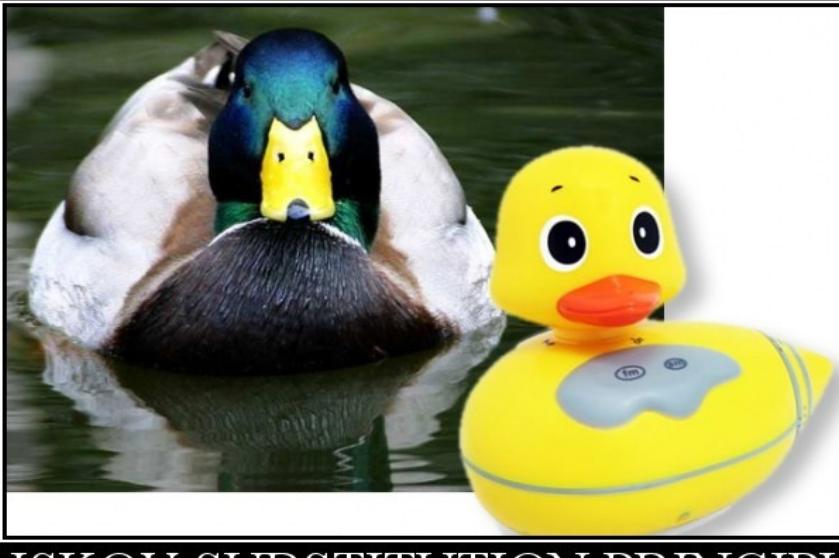
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Python don't force type inheritance  
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## En Python herencia

- Herencia tipos (sólo se usaría para las excepciones y si usas `instance_of`)
- Herencia Implementación (en muchos casos es fácilmente sustituible por composición (además es recomendable))



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Desksurfings

Nos gusta hablar de estas cosas